Hardware Coding

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**To run the Raspberry Pi Camera Module 3 NoIR:**

The hardware would require an update for the Raspberry Pi in order to make it work properly, best case scenario is to update the Pi fully using these commands:

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| **sudo apt update**  **sudo apt full-upgrade**  **sudo rpi-update**  **sudo reboot** |

Afterwards, it is best to disable the legacy camera inside the Interface Options, then afterwards rebooting it and using the camera to take a picture:

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| **sudo raspi-config**  **sudo reboot**  **libcamera-still -o image.jpg -t 5000** |

**(5000 represents it takes 5 seconds to take the picture)**

**To run the Mini USB Microphone:**

This hardware just requires using this code to record for 5 seconds (As long as you updated Raspberry Pi before):

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| **arecord -D plughw:1,0 -d 5 test\_audio.wav** |

* **arecord: a command line utility for linux to record audio**
* **-D: Specifies the device**
* **Plughw:1,0: the name of the device (Mini USB microphone)**
* **-d 5: will record for 5 seconds**
* **Test\_audio.wav: will output as “Test\_audio.wav”**

**To run the Mini USB Microphone to the mini–External USB Stereo speaker:**

Before writing the code for connecting the mini USB microphone to the mini-External USB stereo speaker, it is best to update the Raspberry Pi Zero to support “sounddevice”, Here is how to do it:

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| **python3 -m pip install --upgrade pip (To check if pip is up to date)**  **python3 -m pip install sounddevice** |

Create the python file (for this case, it will be referred to as “microphone\_to\_speaker\_code.py”):

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| **nano live\_camera\_feed.py**  **vim live\_camera\_feed.py** |

Write the following code:

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| **import sounddevice as sd**  **# Specifies the devices IDs**  **input\_device = 1  # Microphone**  **output\_device = 0  # Speaker**  **# Sampling rate for your device**  **SAMPLE\_RATE = 16000**  **CHANNELS = 1**  **# Size of each audio block**  **blocksize = 1024**  **# Function to process audio input and send it to the output in real-time**  **def audio\_callback(indata, outdata, frames, time, status):**  **if status:**  **print(status)**  **outdata[:] = indata  # Copy input data to output**  **print("Start speaking... Press Ctrl+C to stop.")**  **# Sets up the audio stream**  **try:**  **# Opens a stream to read from microphone and write to speaker**  **with sd.Stream(samplerate=SAMPLE\_RATE, channels=CHANNELS, dtype='int16') as stream:**  **while True:**  **# Reads and writes the audio in chunks**  **data, \_ = stream.read(SAMPLE\_RATE // 10)  # Reads 1/10th of a second of audio**  **stream.write(data)**  **except KeyboardInterrupt:**  **print("\nExiting...")**  **except Exception as e:**  **print(f"Error: {e}")** |
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Be sure to press, esc, : and the wq to save the code.

To change the audio (Optional):

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| **(For this particular device, the control\_name is PCM)**  **amixer -c 0 set <control\_name> 50% -for 50% volume** |

Now run the code and it should be able to detect the audio from the microphone to the speaker (Press ctrl + c to exit)

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| **python3 microphone\_to\_speaker\_code.py** |